

DEVIN BOSCOLE

devinboscole.com | devinboscole@gmail.com | 626-377-5943

EDUCATION

University of California, Los Angeles

Bachelor of Arts (B.A.) in Design & Media Arts

June 2014 - August 2017 | Los Angeles, CA

Relevant Coursework: Three-Dimensional Modeling and Motion, Design Culture, Video and Animation, Typography, and Digital Photography

EXPERIENCE

Pitch Agency Creative Intern

June 2016 - August 2016 | Los Angeles, CA

Worked on Coffee Bean & Tea Leaf, Beverly Hilton, Waldorf Astoria, Burger King, Konami, SunPower, and The Giving Keys.

UCLA Daily Bruin Editorial Illustrator

Jan 2015 - June 2016 | Los Angeles, CA

Illustrated editorial images for Arts and Entertainment and Opinion. Collaborated with Art Director to create cohesive aesthetics for branding.

Freelance Creative Content Director

Jan 2014 - Jan 2015 | Irvine, CA

Developed visual ideas and concepts in choosing appropriate media and style to meet client's objectives.

Clients include Tumblr, Adobe and General Assembly.

Adobe CC Student Representative

Aug 2013 - June 2014 | Irvine, CA

Worked closely with Adobe Representative Directors in driving awareness, engagement, and excitement for Adobe Creative Cloud.

Coordinated strategic partnerships, sponsored events, and advertising campaigns.

IEEE GameSig Junior Art Director

Mar 2013 - May 2013 | Irvine, CA

Developed digital and print promotional media for the largest intercollegiate computer game showcase in SoCal.

The New University Visual Designer

Mar 2013 - June 2014 | Irvine, CA

Assisted Sales Representatives and clients to create appealing ads.

Produced ad campaign strategies for various products and services.

SKILLS

Design

Photoshop, Illustrator, InDesign, AdobeXD/Sketch, Premiere, After Effects, Autodesk Maya, Maxon Cinema 4D, Keynote

Development

HTML/CSS, JavaScript, Unity, Processing

Other

UI/UX, Branding & Identity, Motion Graphics, Image Management, Visual Development, Data Visualization, Eating Tacos, Sense of Humor :)

ACTIVITIES

Volunteer for The Transfer Center at UCLA (2015-Present)

Mentor for Kids Korner at UCLA (2014-2015)

UI/UX Researcher for UCI Video Game Development Club (2012-2014)

Volunteer for UCI Campus Assault Resources and Education Center (2014)