

MAC V22

Official Release: 1.1.2016

- **New volunteering experience added. Transfer Mentor at UCLA Transfer Center (Build 9.2016).**
- **New work experience added. Creative Intern at Pitch. Worked on Coffee Bean & Tea Leaf, Beverly Hilton, Waldorf Astoria, Burger King, Konami, SunPower and The Giving Keys (Build 6.2016).**
- Hobby updated. Pokémon Master added to hobby.
- New skills added. Visual development, 3D modeling and motion, and social media marketing.
- Minor "Humanitarian Entrepreneurship" added to higher education (Build 4.2016).
- Extracurricular Activities updated. Foundations Choreography and Creative Lab at UCLA added (Build 4.2016).
- New volunteering experience added. Mentor for Kids Korner at UCLA (Build 2.2016).

Mac V22 public release brings you new features and a large number of fixes. For older versions of MAC, check Mac's Development Room for more info. Please note that there is no backwards compatibility from MAC V18 due to a major change in the product's architecture. Projects made before MAC V18 will not be editable in newer versions.

MAC V21

Official Release: 1.1.2015

- **New work experience added. Editorial Illustrator at UCLA | The Daily Bruin. Illustrated editorial images for Arts and Entertainment and Opinion.**
- Major "Design | Media Arts" updated to higher education (Build 9.2015).
- Major "Art History" removed from higher education (Build 9. 2015).

MAC V20

Official Release: 1.1.2014

- **New work experience added. Content Director. Worked on Tumblr, Adobe and General Assembly.**
- **New work experience added. Campus Representative. Worked on Adobe Creative Cloud & Adobe (RED).**
- Higher education updated. Location changed to The University of California, Los Angeles.
- Major "Art History" added to higher education.
- New volunteering experience added. Volunteer for Skid Road Outreach in LA.
- New volunteering experienced added. Volunteer for UCI Campus Assault Resources and Education Center at UCI.

MAC V19

Official Release: 1.1.2013

- Project "Spuzzies" added. Entry for the 2012 IEEE GameSig, held by the Video Game Development Club at University of California, Irvine. Android platform strategy/tower-defense game.
- **New work experience added. Editorial Designer at UCI | The New University. Strategized brand identity and awareness through design.**
- Major "Art History" added to higher education.
- Major "Studio Arts" removed from higher education.

MAC V18

Official Release: 1.1.2012

- Higher education implemented. Location changed to The University of California, Irvine.
- Major "Pharmaceutical Sciences" added to higher education.
- Major "Pharmaceutical Sciences" removed from higher education. Chemistry and math components failed to work properly.
- Major "Studio Arts" updated to higher education.